Title of the Invention

AUDIO REPRODUCING APPARATUS, AUDIO REPRODUCING METHOD,

VIDEO-AUDIO REPRODUCING APPARATUS, AND VIDEO-AUDIO

REPRODUCING METHOD

BACKGROUND OF THE INVENTION

Field of the Invention

The present invention relates to an audio reproducing apparatus and an audio reproducing method for performing special reproductions of decoded audio data according to reproducing speed, and also relates to a video-audio reproducing apparatus and a video-audio reproducing method for performing special reproduction of an image while ensuring its matching with sound.

Description of the Related Art

Fig. 14 is a schematic diagram of a conventional audio reproducing apparatus.

In Fig. 14, reference numeral 101 denotes a reproducing command; reference numeral 102 denotes a reproducing speed control unit; reference numeral 103 is a reading position signal; reference numeral 104 is a storage media unit; reference numeral 105 denotes a source audio data; reference numeral 106 is an audio decoder; and reference numeral 107 denotes a decoded audio data.

Next, the operation of the conventional audio reproducing apparatus will be described.

When the reproducing speed control unit 102 externally receives a reproducing command 101 for special reproduction that specifies a reproducing speed such as fast forward or slow motion, the reproducing speed control unit 102 outputs a reading position signal 103 to the storage media unit 104. The source audio data 105 in the storage media unit 104 represents PCM sound, international standard MPEG sound or the like, which is obtained by sampling sound as it is. The storage media unit 104 outputs source audio data 105, which is read from a reading position specified by the reading position signal 103, to the audio decoder 106.

The number of samples of decoded audio data 107 per unit frame is increased or decreased in proportion to reproducing speed, and therefore it results in varied frequency. For example, the frequency in double-speed reproduction is twice as high as that of normal reproduction, and the frequency in half-speed reproduction is one-half as high as that of normal reproduction.

In addition, Japanese Patent Application Laid-Open No. Hei 11-136638 discloses techniques with regard to a video-audio reproducing apparatus and a video-audio reproducing method for special reproductions of moving images including reverse-direction reproduction.

Since the conventional audio reproducing apparatus and audio reproducing method are comprised as described above, special reproduction involving changes in reproducing speed results in varied frequency, and therefore the conventional audio reproducing apparatus and audio reproducing method have a problem in that it is difficult to hear resulting special reproduced sound.

In addition, since the conventional video-audio reproducing apparatus and video-audio reproducing method are comprised as described above, it has not been possible to perform special reproduction of sound in conjunction with special reproduction of a moving image. For example, output sound in special reproduction is muted, and therefore it presents a problem in that realism in special reproduction of moving images is lost.

The present invention has been made to solve problems as described above. An object of the present invention is to form an audio reproducing apparatus and an audio reproducing method that make it possible to freely change reproducing speed without making it difficult to hear special reproduced sound.

Another object of the present invention is to form a video-audio reproducing apparatus and a video-audio reproducing method that make it possible to perform special reproduction of sound in conjunction with special

reproduction of a moving image.

SUMMARY OF THE INVENTION

In order to achieve the above object, an audio reproducing apparatus according to a first aspect of the present invention is constructed in such a manner that decoded audio data is divided by a minute frame, and a reproducing position for each minute frame is determined by a reproducing position function obtained by time integration of a reproducing speed, so that the decoded audio data is reproduced in a normal manner from source audio positions each corresponding to a reproducing position by an amount corresponding to the minute frame.

An audio reproducing apparatus according to a second aspect of the present invention comprises an audio buffer memory unit for temporarily storing decoded audio data and a source audio position in correspondence with each other; a reproducing speed control unit for outputting reproducing positions calculated individually for each minute frame by a reproducing position function that is obtained by time integration of a reproducing speed; and a counter for reproducing the decoded audio data in the audio buffer memory unit in a normal manner from source audio positions respectively corresponding to the reproducing positions by an amount corresponding to a minute frame.

An audio reproducing apparatus according to another aspect of the present invention includes an audio filter for filtering the decoded audio data reproduced by the counter in a normal manner.

An audio reproducing apparatus according to another aspect of the present invention is constructed such that the audio buffer memory unit is brought into a through state, whereby the decoded audio data is outputted.

An audio reproducing apparatus according to another aspect of the present invention is constructed such that the audio buffer memory unit and the audio filter are each brought into a through state, whereby the decoded audio data is outputted.

An audio reproducing apparatus according to another aspect of the present invention is constructed such that when reverse-direction reproduction is performed, the counter reproduces decoded audio data in the audio buffer memory unit in a reverse direction at a single-speed from source audio positions each corresponding to a reproducing position by an amount corresponding to a minute frame.

An audio reproducing apparatus according to another aspect of the present invention is constructed such that the reproducing speed control unit corrects a reproducing position for output in such a manner that a central source audio position of decoded audio data to be reproduced by an

amount corresponding to a minute frame in a normal manner or in a reverse direction at a single-speed is read at a central time of each minute frame.

An audio reproducing apparatus according to another aspect of the present invention is constructed such that it includes a consonant detector for detecting a consonant portion and a source audio position of the consonant portion from decoded audio data, whereby referring to the consonant detector, the reproducing speed control unit corrects a reproducing position for output in such a manner that the source audio position of the consonant portion is included in source audio positions of decoded audio data to be reproduced by an amount corresponding to a minute frame in a normal manner or in a reverse direction at a single-speed.

An audio reproducing method for performing special reproductions of decoded audio data according to reproducing speed according to one aspect of the present invention is constructed such that the decoded audio data is divided by a minute frame, and a reproducing position for each of said minute frames is determined by a reproducing position function obtained by time integration of the reproducing speed, so that the decoded audio data is reproduced in a normal manner from source audio positions respectively corresponding to the reproducing positions by

an amount corresponding to the minute frame, wherein the method comprising: an audio data buffering step for temporarily storing the decoded audio data and a source audio position in correspondence with each other; a reproducing speed control step for outputting reproducing positions calculated individually for each minute frame by a reproducing position function that is obtained by time integration of the reproducing speed; and an audio data reading step for reproducing the decoded audio data in the audio data buffering step in a normal manner from the source audio positions respectively corresponding to the reproducing positions by an amount corresponding to the minute frame.

An audio reproducing method according to another aspect of the present invention is constructed such that it includes an audio data filtering step for filtering the decoded audio data reproduced in a normal manner in the audio data reading step.

An audio reproducing method according to another aspect of the present invention is constructed such that the audio data buffering step is brought into a through state, whereby the decoded audio data is outputted.

An audio reproducing method according to another aspect of the present invention is constructed such that the audio data buffering step and the audio data filtering

step are each brought into a through state, whereby the decoded audio data is outputted.

An audio reproducing method according to another aspect of the present invention is constructed such that when reverse-direction reproduction is performed, decoded audio data in the audio data buffering step is reproduced in the audio data reading step in a reverse direction at a single-speed from source audio positions each corresponding to a reproducing position by an amount corresponding to a minute frame.

An audio reproducing method according to another aspect of the present invention is constructed such that a reproducing position is corrected for output in the reproducing speed control step in such a manner that a central source audio position of decoded audio data to be reproduced by an amount corresponding to a minute frame in a normal manner or in a reverse direction at a single-speed is read at a central time of each minute frame.

An audio reproducing method according to another aspect of the present invention is constructed such that it includes a consonant detecting step for detecting a consonant portion and a source audio position of the consonant portion from decoded audio data, whereby referring to the consonant detecting step, a reproducing position is corrected for output in the reproducing speed

control step in such a manner that the source audio
position of the consonant portion is included in source
audio positions of decoded audio data to be reproduced by
an amount corresponding to a minute frame in a normal
manner or in a reverse direction at a single-speed.

A video-audio reproducing apparatus for performing
special reproductions of decoded audio data and decoded
video data according to reproducing speed according to one
aspect of the present invention is constructed such that it
comprises: an audio buffer memory unit for temporarily
storing the decoded audio data and a source audio position
in correspondence with each other; a reproducing speed
control unit for outputting reproducing positions
calculated individually for each minute frame by a
reproducing position function that is obtained by time
integration of the reproducing speed; and a counter for
reproducing the decoded audio data in the audio buffer
memory unit in a normal manner from the source audio
positions respectively corresponding to the reproducing
positions by an amount corresponding to the minute frame,
and wherein the reproducing speed control unit further
outputs a reproducing address for each minute frame for an
image, which reproducing addresses each corresponding to a
reproducing position calculated by the reproducing position
function, and wherein the video-audio reproducing apparatus

further comprises; a video buffer memory unit for temporarily storing decoded video data and a source video position in correspondence with each other, and a video address generator for outputting the decoded video data in the video buffer memory unit from source video positions each corresponding to a reproducing address by an amount corresponding to a minute frame for an image.

A video-audio reproducing apparatus according to another aspect of the present invention is constructed such that it includes a video filter for filtering the decoded video data outputted by the video address generator.

A video-audio reproducing apparatus according to another aspect of the present invention is constructed such that the video buffer memory unit is brought into a through state, whereby the decoded video data is outputted.

A video-audio reproducing apparatus according to another aspect of the present invention is constructed such that the video buffer memory unit and the video filter are each brought into a through state, whereby the decoded video data is outputted.

A video-audio reproducing method for performing special reproductions of decoded audio data and decoded video data according to reproducing speed according to one aspect of the present invention is constructed such that it comprises: an audio data buffering step for temporarily

storing the decoded audio data and a source audio position

in correspondence with each other; a reproducing speed

control step for outputting reproducing positions

calculated individually for each minute frame by a

reproducing position function that is obtained by time

integration of the reproducing speed; and an audio data

reading step for reproducing the decoded audio data in the

audio data buffering step in a normal manner from the

source audio positions respectively corresponding to the

reproducing positions by an amount corresponding to the

minute frame, wherein in the reproducing speed control step,

a reproducing address for each minute frame for an image is

outputted, which reproducing addresses each corresponding

to a reproducing position calculated by the reproducing

position function, and wherein the video-audio reproducing

method further comprises; a video data buffering step for

temporarily storing decoded video data and a source video

position in correspondence with each other; and a video

address generating step for outputting the decoded video

data in a video buffer memory unit from source video

positions each corresponding to a reproducing address by an

amount corresponding to a minute frame for an image.

A video-audio reproducing method according to another

aspect of the present invention is constructed such that it

includes a video filtering step for filtering the decoded

video data outputted in the video address generating step.

A video-audio reproducing method according to another aspect of the present invention is constructed such that the video data buffering step is brought into a through state, whereby the decoded video data is outputted.

A video-audio reproducing method according to another aspect of the present invention is constructed such that the video data buffering step and the video filtering step are each brought into a through state, whereby the decoded video data is outputted.

Brief Description of the Drawings

Fig. 1 is a schematic diagram of an audio reproducing apparatus according to a first embodiment of the present invention.

Fig. 2 is a diagram of assistance in explaining an audio reproducing method according to the first embodiment of the present invention.

Fig. 3 shows relations between source audio $f_1(p)$, a reproducing position function $p_1(t)$ for normal reproduction, and a reproducing position function $p_2(t)$ for forward-direction double-speed reproduction.

Fig. 4 shows special reproduced sound $f_2(p)$ resulting from forward-direction double-speed reproduction.

Fig. 5 shows an example of reproduced sound resulting

from special reproduction.

Fig. 6 is a schematic diagram of an audio reproducing apparatus according to a second embodiment of the present invention.

Fig. 7 is a diagram of assistance in explaining an audio reproducing method according to the second embodiment of the present invention.

Fig. 8 is a diagram of assistance in explaining an audio reproducing method according to a third embodiment of the present invention.

Fig. 9 is a diagram of assistance in explaining an audio reproducing method according to the third embodiment of the present invention.

Fig. 10 is a schematic diagram of an audio reproducing apparatus according to a fourth embodiment of the present invention.

Fig. 11 is a diagram of assistance in explaining an audio reproducing method according to the fourth embodiment of the present invention.

Fig. 12 is a schematic diagram of a video-audio reproducing apparatus according to a fifth embodiment of the present invention.

Fig. 13 is a diagram of assistance in explaining a video-audio reproducing method according to the fifth embodiment of the present invention.

Fig. 14 is a schematic diagram of a conventional audio reproducing apparatus.

Detailed Description of the Preferred Embodiments

An embodiment of the present invention will now be described.

(First embodiment)

Fig. 1 is a schematic diagram of an audio reproducing apparatus according to a first embodiment of the present invention.

In Fig. 1, reference numeral 1 denotes a reproducing command that specifies a speed at which source audio data is reproduced. Reference numeral 2 denotes a reproducing speed control unit that controls a reproducing speed according to the reproducing command 1. Reference numeral 3 denotes a reading position signal that specifies a position at which source audio data is read. Reference numeral 4 denotes a storage media unit that stores source audio data. Reference numeral 5 denotes source audio data read from the storage media unit 4 according to the reading position signal 3. Reference numeral 6 denotes an audio decoder that decodes the source audio data 5. Reference numeral 7 denotes audio data decoded by the audio decoder 6.

Reference numeral 8 denotes a source audio position outputted in correspondence with the decoded audio data 7.

Reference numeral 9 denotes an audio buffer memory unit that temporarily stores the decoded audio data 7 and the source audio position 8. Reference numeral 10 denotes a reproducing position signal that specifies a reproducing position that is calculated by a reproducing position function. Here, the source audio position 8 means the reproducing time that has elapsed in the case where all the source audio data 5 stored in the storage media unit 4 is reproduced from the beginning in a normal manner. The reproducing position function is a function obtained by the time integration of a reproducing speed, and is used to determine a reproducing position that corresponds to a source audio position 8 of decoded audio data 7 to be reproduced and outputted at a time t.

Reference numeral 11 denotes a minute frame periodic pulse having a period T for generating minute frames. Reference numeral 12 denotes a counter that receives the reproducing position signal 10 and also counts the minute frame periodic pulse 11. Reference numeral 13 denotes a source audio position specifying signal that specifies a source audio position 8 to be reproduced by determining the position from the reproducing position signal 10 and a count value of the minute frame periodic pulse 11. Reference numeral 14 denotes a reproduced audio data that is reproduced from the audio buffer memory unit 9.

Reference numeral 15 denotes an audio filter that filters the reproduced audio data 14. Reference numeral 16 denotes a reproduced sound outputted by the audio reproducing apparatus of this first embodiment.

Next, the operation of the audio reproducing apparatus according to a first embodiment of the present invention will be described.

Normal reproduction (forward-direction single-speed reproduction) is performed as follows. A source audio data 5 is decoded by the audio decoder 6, and the audio buffer memory unit 9 and the audio filter 15 are brought into a through state (a passage state) (through state of an audio data buffering step and that of an audio filtering step), whereby a reproduced sound 16 in normal reproduction is obtained.

When the reproducing speed control unit 2 externally receives a reproducing command 1 for special reproduction that specifies a reproducing speed such as fast forward or slow motion (a positive value in the case of forward-direction reproduction and a negative value in the case of reverse-direction reproduction), the reproducing command including a reproducing direction, which is either a forward direction or a reverse direction, the reproducing speed control unit 2 outputs a reading position signal 3 to the storage media unit 4. The source audio data 5 in the

storage media unit 4 represents a PCM sound, an international standard MPEG sound or the like, which is obtained by sampling a sound as it is. The storage media unit 4 outputs a source audio data 5, which is read from a reading position specified by the reading position signal 3, and sends it to the audio decoder 6.

The audio decoder 6 outputs a decoded audio data 7 obtained by decoding the source audio data 5, and sends it to the audio buffer memory unit 9, and also writes a source audio position 8 corresponding to the decoded audio data 7 into the audio buffer memory unit 9 (audio data buffering step).

Processing for special reproduction is performed after a certain amount of the decoded audio data 7 is stored in the audio buffer memory unit 9. Specifically, the reading of the decoded audio data 7 from the audio buffer memory unit 9 will be performed after an amount of the decoded audio data 7 that is necessary and sufficient for special reproduction processing is written into the audio buffer memory unit 9.

The reproducing speed control unit 2 outputs a minute frame periodic pulse 11 having a period T to the counter 12, and at the same time, the reproducing speed control unit 2 outputs a reproducing position signal 10 to the counter 12 (reproducing speed control step). The minute frame

periodic pulse 11 having a period T outputted by the
reproducing speed control unit 2 has a function of dividing
the decoded audio data 7 by a minute frame having a width T.

After receiving the reproducing position signal 10,
the counter 12 specifies a source audio position 8
corresponding to a reproducing position of the reproducing
position signal 10, and supplies the source audio position
8 to the audio buffer memory unit 9 by means of a source
audio position specifying signal 13. The decoded audio
data 7 in the audio buffer memory unit 9 is read from the
source audio position 8 as a reproduced audio data 14 at a
reproducing speed of normal reproduction by an amount
corresponding to the period T of the minute frame periodic
pulse 11 (audio data reading step). Thus, the reproduced
audio data 14 contained in each minute frame retains a
source audio frequency.

The reproduced audio data 14 includes a high-frequency
noise caused by a discontinuity occurring at a boundary
between minute frames. In order to remove this high-
frequency noise, the reproduced audio data 14 is filtered
by the audio filter 15, and thereby reproduced sound 16 is
obtained (audio data filtering step). Incidentally, the
width of a minute frame is a few milliseconds to several
hundred milliseconds.

In the operation described above, the reading by the

counter 12 of the decoded audio data 7 stored in the audio
buffer memory unit 9 will be described in further detail.

Fig. 2 is a diagram of assistance in explaining an
audio reproducing method according to the first embodiment
of the present invention.

In Fig. 2, the axis of abscissas denotes time t, while
the axis of ordinates denotes reproducing position p. In
addition, a broken line denotes a reproducing position
function $p(t)$, while a solid line denotes source audio
positions where actual reproduction is performed.
Processing for special reproductions in this case is
started at a time T_0 and at a reproducing position P_0.

The time t in Fig. 2 is divided into a plurality of
reproducing frames that have different reproducing speeds.
Specifically, when a frame from time T_x to time T_y is
represented by a sign $[T_x \sim T_y]$, $[T_0 \sim T_1]$ represents a
forward-direction double-speed reproducing frame; $[T_1 \sim T_2]$
represents a normal reproducing frame; $[T_2 \sim T_3]$ represents
a forward-direction half-speed reproducing frame; $[T_3 \sim T_4]$
represents a pause frame; $[T_4 \sim T_5]$ represents a reverse-
direction half-speed reproducing frame; $[T_5 \sim T_6]$ represents
a reverse-direction single-speed reproducing frame; and $[T_6$
$\sim T_7]$ represents a reverse-direction double-speed
reproducing frame.

The following are relations between a reproducing

position function p(t), times t, and reproducing positions p in each reproducing frame and the period T of the minute frame periodic pulse 11.

* Forward-direction double-speed reproducing frame $[T_0 \sim T_1]$

$$p(t) = P_0 + 2(t - T_0) \tag{1}$$

$$T_1 = T_0 + 6T, \quad P_1 = p(T_1) = P_0 + 12T$$

* Normal reproducing frame $[T_1 \sim T_2]$

$$p(t) = P_1 + (t - T_1) \tag{2}$$

$$T_2 = T_1 + 6T, \quad P_2 = p(T_2) = P_1 + 6T$$

* Forward-direction half-speed reproducing frame $[T_2 \sim T_3]$

$$p(t) = P_2 + 0.5(t - T_2) \tag{3}$$

$$T_3 = T_2 + 6T, \quad P_3 = p(T_3) = P_2 + 3T$$

* Pause frame $[T_3 \sim T_4]$

$$p(t) = P_3 \tag{4}$$

$$T_4 = T_3 + 6T, \quad P_4 = p(T_4) = P_3$$

* Reverse-direction half-speed reproducing frame $[T_4 \sim T_5]$

$$p(t) = P_4 - 0.5(t - T_4) \tag{5}$$

$$T_5 = T_4 + 4T, \quad P_5 = p(T_5) = P_4 - 2T$$

* Reverse-direction single-speed reproducing frame [T_5 ~ T_6]

$$(t) = P_5 - (t - T_5) \tag{6}$$

$$T_6 = T_5 + 4T, \quad P_6 = p(T_6) = P_5 - 4T$$

* Reverse-direction double-speed reproducing frame [T_6 ~ T_7]

$$p(t) = P_6 - 2(t - T_6) \tag{7}$$

$$T_7 = T_6 + 4T, \quad P_7 = p(T_7) = P_6 - 8T$$

Processing for special reproductions in each reproducing frame will hereinafter be described from a microscopic point of view of each minute frame. Incidentally, a sign $\langle P_X \sim P_Y \rangle$ represents source audio positions in a range from P_X to P_Y.

* Forward-direction double-speed reproducing frame [T_0 ~ T_1]

In a first minute frame [T_0 ~ $T_0 + T$], a reproducing position P_0 at a time T_0 is determined by the reproducing position function (1). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position P_0 by an amount corresponding to time T (period of the minute frame

periodic pulse 11). Thus, $<P_0 \sim P_0 + T>$ is subjected to the reproduction processing.

In the next minute frame $[T_0 + T \sim T_0 + 2T]$, a reproducing position $P_0 + 2T$ at a time $T_0 + T$ is determined by the reproducing position function (1). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_0 + 2T$ by an amount corresponding to time T. Thus, $<P_0 + T \sim P_0 + 2T>$ is excluded from the reproduction processing, while $<P_0 + 2T \sim P_0 + 3T>$ is subjected to the reproduction processing.

Furthermore, in the next minute frame $[T_0 + 2T \sim T_0 + 3T]$, a reproducing position $P_0 + 4T$ at a time $T_0 + 2T$ is determined by the reproducing position function (1). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_0 + 4T$ by an amount corresponding to time T. Thus, $<P_0 + 3T \sim P_0 + 4T>$ is excluded from the reproduction processing, while $<P_0 + 4T \sim P_0 + 5T>$ is subjected to the reproduction processing.

Such reproduction processing is repeated for each minute frame. When $<P_0 + 10T \sim P_0 + 11T>$ has been subjected to the reproduction processing in the last minute frame $[T_0 + 5T \sim T_0 + 6T]$, a forward-direction double-speed reproducing frame $[T_0 \sim T_1]$ is completed.

* Normal reproducing frame $[T_1 \sim T_2]$

According to the reproducing position function (2), $\langle P_1 \sim P_1 + T \rangle$ in $[T_1 \sim T_1 + T]$, $\langle P_1 + T \sim P_1 + 2T \rangle$ in $[T_1 + T \sim T_1 + 2T]$, ..., $\langle P_1 + 5T \sim P_1 + 6T \rangle$ in $[T_1 + 5T \sim T_1 + 6T]$ are all reproduced in a normal manner. Since the frame $[T_1 \sim T_2]$ is a normal reproducing frame, the operation performed here is processing for the normal reproduction.

* Forward-direction half-speed reproducing frame $[T_2 \sim T_3]$

In a first minute frame $[T_2 \sim T_2 + T]$, a reproducing position P_2 at a time T_2 is determined by the reproducing position function (3). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position P_2 by an amount corresponding to time T. Thus, $\langle P_2 \sim P_2 + T \rangle$ is subjected to the reproduction processing.

In the next minute frame $[T_2 + T \sim T_2 + 2T]$, a reproducing position $P_2 + 0.5T$ at a time $T_2 + T$ is determined by the reproducing position function (3). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_2 + 0.5T$ by an amount corresponding to time T. Thus, $\langle P_2 + 0.5T \sim P_2 + T \rangle$ is subjected to repeated reproduction processing, while $\langle P_2 + 0.5T \sim P_2 + 1.5T \rangle$ is subjected to the reproduction processing.

Furthermore, in the next minute frame $[T_2 + 2T \sim T_2 + 3T]$, a reproducing position $P_2 + T$ at a time $T_2 + 2T$ is determined by the reproducing position function (3). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_2 + T$ by an amount corresponding to time T. Thus, $\langle P_2 + T \sim P_2 + 1.5T \rangle$ is subjected to the repeated reproduction processing, while $\langle P_2 + T \sim P_2 + 2T \rangle$ is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When $\langle P_2 + 2.5T \sim P_2 + 3.5T \rangle$ has been subjected to reproduction processing in the last minute frame $[T_2 + 5T \sim T_2 + 6T]$, a forward-direction half-speed reproducing frame $[T_2 \sim T_3]$ is completed.

* Pause frame $[T_3 \sim T_4]$

According to the reproducing position function (4), $\langle P_3 \sim P_3 + T \rangle$ in $[T_3 \sim T_3 + T]$, $\langle P_3 \sim P_3 + T \rangle$ in $[T_3 + T \sim T_3 + 2T]$, ..., $\langle P_3 \sim P_3 + T \rangle$ in $[T_3 + 5T \sim T_3 + 6T]$ are all reproduced in a normal manner. The frame $[T_3 \sim T_4]$ is a pause frame, and therefore in the operation performed here, $\langle P_3 \sim P_3 + T \rangle$ is repeatedly subjected to reproduction processing.

* Reverse-direction half-speed reproducing frame $[T_4 \sim T_5]$

In a first minute frame $[T_4 \sim T_4 + T]$, a reproducing

position P_4 at a time T_4 is determined by the reproducing position function (5). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position P_4 by an amount corresponding to time T. Thus, $\langle P_4 \sim P_4 + T \rangle$ is subjected to reproduction processing.

In the next minute frame $[T_4 + T \sim T_4 + 2T]$, a reproducing position $P_4 - 0.5T$ at a time $T_4 + T$ is determined by the reproducing position function (5). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_4 - 0.5T$ by an amount corresponding to time T. Thus, $\langle P_4 \sim P_4 + 0.5T \rangle$ is subjected to repeated reproduction processing, while $\langle P_4 - 0.5T \sim P_4 + 0.5T \rangle$ is subjected to the reproduction processing.

Furthermore, in the next minute frame $[T_4 + 2T \sim T_4 + 3T]$, a reproducing position $P_4 - T$ at a time $T_4 + 2T$ is determined by the reproducing position function (5). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_4 - T$ by an amount corresponding to time T. Thus, $\langle P_4 - 0.5T \sim P_4 \rangle$ is subjected to repeated reproduction processing, while $\langle P_4 - T \sim P_4 \rangle$ is subjected to the reproduction processing.

Such reproduction processing is repeated for each

minute frame. When $<P_4 - 2.5T \sim P_4 - 1.5T>$ has been subjected to reproduction processing in the last minute frame $[T_4 + 5T \sim T_4 + 6T]$, a reverse-direction half-speed reproducing frame $[T_4 \sim T_5]$ is completed.

* Reverse-direction single-speed reproducing frame $[T_5 \sim T_6]$

In a first minute frame $[T_5 \sim T_5 + T]$, a reproducing position P_5 at a time T_5 is determined by the reproducing position function (6). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position P_5 by an amount corresponding to time T. Thus, $<P_5 \sim P_5 + T>$ is subjected to reproduction processing.

In the next minute frame $[T_5 + T \sim T_5 + 2T]$, a reproducing position $P_5 - T$ at a time $T_5 + T$ is determined by the reproducing position function (6). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_5 - T$ by an amount corresponding to time T. Thus, $<P_5 - T \sim P_5>$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_5 + 2T \sim T_5 + 3T]$, a reproducing position $P_5 - 2T$ at a time $T_5 + 2T$ is determined by the reproducing position function (6). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing

position $P_5 - 2T$ by an amount corresponding to time T. Thus, $\langle P_5 - 2T \sim P_5 - T \rangle$ is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When $\langle P_5 - 3T \sim P_5 - 2T \rangle$ has been subjected to reproduction processing in the last minute frame $[T_5 + 3T \sim T_5 + 4T]$, a reverse-direction single-speed reproducing frame $[T_5 \sim T_6]$ is completed.

* Reverse-direction double-speed reproducing frame $[T_6 \sim T_7]$.

In a first minute frame $[T_6 \sim T_6 + T]$, a reproducing position P_6 at a time T_6 is determined by the reproducing position function (7). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position P_6 by an amount corresponding to time T. Thus, $\langle P_6 \sim P_6 + T \rangle$ is subjected to reproduction processing.

In the next minute frame $[T_6 + T \sim T_6 + 2T]$, a reproducing position $P_6 - 2T$ at a time $T_6 + T$ is determined by the reproducing position function (7). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position $P_6 - 2T$ by an amount corresponding to time T. Thus, $\langle P_6 - T \sim P_6 \rangle$ is excluded from reproduction processing, while $\langle P_6 - 2T \sim P_6 - T \rangle$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_6 + 2T \sim T_6 +$

3T], a reproducing position P_6 - 4T at a time T_6 + 2T is determined by the reproducing position function (7). Then, decoded audio data 7 is reproduced in a normal manner from a source audio position 8 corresponding to the reproducing position P_6 - 4T by an amount corresponding to time T. Thus, $\langle P_6 - 3T \sim P_6 - 2T \rangle$ is excluded from reproduction processing, while $\langle P_6 - 4T \sim P_6 - 3T \rangle$ is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When $\langle P_6 - 6T \sim P_6 - 5T \rangle$ has been subjected to reproduction processing in the last minute frame [T_6 + 3T $\sim T_6$ + 4T], a reverse-direction double-speed reproducing frame [$T_6 \sim T_7$] is completed.

As described above, in the audio reproducing apparatus according to the first embodiment, the reproducing speed control unit 2 calculates a reproducing position by using a reproducing position function obtained by time integration of a reproducing speed. Also, decoded audio data 7 in the audio buffer memory unit 9 is read by the counter 12 in a normal reproducing manner from a source audio position 8 corresponding to the reproducing position by an amount corresponding to the period T of the minute frame periodic pulse 11. Thus, depending on the reproducing speed, a minute frame is excluded from reproduction processing or is subjected to repeated reproduction processing. In addition,

in a minute frame where reproduction processing is performed, a source audio frequency is retained. Therefore, unlike a conventional audio reproducing apparatus, the audio reproducing apparatus according to the first embodiment is capable of performing special audio reproduction without producing sound that is difficult to hear.

In an arbitrary reproducing frame $[T_x \sim T_y]$, a reproducing position function for a K speed (K is an arbitrary number including a positive or negative sign; $K > 0$ represents forward-direction reproduction, $K = 0$ represents pause reproduction, and $K < 0$ represents reverse-direction reproduction) is generally expressed as an equation (8). In the equation (8), P_x is a reproducing position corresponding to a time T_x.

$$p(t) = P_x + K(t - T_x) \tag{8}$$

In order to understand the operation described above, a simple example of special reproduced sound outputted by the apparatus for special reproduction according to the first embodiment will hereinafter be illustrated by taking a forward-direction double-speed reproducing frame as an example.

Fig. 3 shows relations between source audio $f_1(p)$, a reproducing position function $p_1(t)$ for normal reproduction, and a reproducing position function $p_2(t)$ for forward-

direction double-speed reproduction. In actuality, $f_1(p)$, $p_1(t)$, and $p_2(t)$ assume discrete values; in this example, however, they are represented by using continuous values for the sake of simplicity. In Fig. 3, the axis of abscissas denotes reproducing position p, which is represented by using phase in this example. The lower side and the upper side of the axis of ordinates, the sides being separated by the axis of abscissas, denote time t and source audio $f_1(p)$, respectively.

In a region where time t is set to be an independent variable and reproducing position p is set to be a dependent variable, a reproducing position function $p = p_1(t) = \omega t$ for normal reproduction and a reproducing position function $p = p_2(t) = 2\omega t$ for forward-direction double-speed reproduction are shown. The reproducing position function $p_1(t)$ for normal reproduction represents source audio positions 8. The symbol ω represents a speed at which normal reproduction is performed, and corresponds to the angular frequency of a source signal. As described above, it is understood that reproducing position functions $p_1(t)$ and $p_2(t)$ are obtained by time integration of a reproducing speed ω. The initial value of reproducing position (constant of integration) is $p_0 = 0$.

In a region where reproducing position p is set to be an independent variable and source audio $f_1(p)$ is set to be

a dependent variable, source audio $f_1(p) = \sin(p_1) = \sin(\omega t)$ is shown (in Fig. 3, one period of the source audio is shown). In the figure, a time frame [0 ~ 8T] that corresponds to source audio positions <0° ~ 360°> is divided by a minute frame into eight equal parts. Source audio positions <0° ~ 45°>, ..., <315° ~ 360°> and divided waveforms A, ..., H correspond to minute frames [0 ~ T], ..., [7T ~ 8T], respectively. In this case, $\omega = (2\pi)/(8T) = \pi/(4T)$, and the minute frame represents tens of milliseconds, while the frequency of the source audio represents tens of hertz.

In this example, forward-direction double-speed reproduction is performed. Therefore, a reproducing position function $p = p_2(t) = 2\omega t$ is used to determine reproducing positions $p_2(t)$ that correspond to times t = 0, T, 2T, 3T, ..., respectively. As a result, $p_2(0) = 0°$, $p_2(T) = 90°$, $p_2(2T) = 180°$, $p_2(3T) = 270°$, ... are obtained.

Thus, source audio positions corresponding to the above reproducing positions $p_2(t)$ are <0° ~ 45°>, <90° ~ 135°>, <180° ~ 225°>, <270° ~ 315°>, ..., respectively. When decoded audio data 7 is reproduced in a normal manner on the basis of these source audio positions, special reproduced sound resulting from forward-direction double-speed reproduction is obtained.

Fig. 4 shows the special reproduced sound $f_2(p)$

resulting from forward-direction double-speed reproduction.

As is clear from Fig. 4, each minute frame retains the

frequency of the source audio $f_1(p)$, and divided waveforms

A, C, E, and G are subjected to reproduction processing,

while divided waveforms B, D, F, and H are excluded from

reproduction processing. At times t = 0, T, 2T, 3T, ...,

discontinuity of the special reproduced sound $f_2(p)$ occurs.

In order to eliminate high-frequency noise caused by the

discontinuity, the reproduced sound $f_2(p)$ of Fig. 4 is

inputted to the audio filter 15.

Even when the frequency of source audio becomes higher,

its reproduction can be considered in the same manner as in

the cases of Figs. 3 and 4. The reproduced sound resulting

from special reproduction is outputted in a manner as shown

in Fig. 5, for example. It is to be noted that the

reproduction described above is not limited to forward-

direction double-speed reproduction, and therefore

reproductions at other special speeds can be considered in

the same manner as described above.

As described above, according to the first embodiment,

there are provided an audio buffer memory unit 9 for

temporarily storing decoded audio data 7 obtained by

decoding source audio data 5 and a source audio position 8

representing reproducing time that has elapsed when all the

source audio data 5 is reproduced from the beginning in a
normal manner, the decoded audio data 7 and the source
audio position 8 being made to correspond to each other; a
reproducing speed control unit 2 for generating a minute
frame periodic pulse 11 and a reproducing position signal
10 that specifies a reproducing position calculated from a
reproducing position function that is obtained by time
integration of a reproducing speed; and a counter 12 for
receiving the reproducing position signal 10 and the minute
frame periodic pulse 11 and outputting reproduced audio
data 14 obtained by reproducing the decoded audio data 7 in
the audio buffer memory unit 9 in a normal manner from a
source audio position 8 corresponding to the reproducing
position by an amount corresponding to a period T of the
minute frame periodic pulse 11. Therefore, a minute frame
that has been subjected to reproduction processing retains
a source audio frequency. Also, depending on the
reproducing speed, each minute frame is excluded from
reproduction processing or is subjected to repeated
reproduction processing. Thus, it is possible to perform
special reproduction without producing sound that is
difficult to hear.

In addition, according to the first embodiment, an
audio filter 15 for filtering the reproduced audio data 14
is provided. Therefore, it is possible to eliminate high-

frequency noise caused by discontinuity of the reproduced

audio data 14, and thereby output special reproduced sound

of higher quality.

Furthermore, according to the first embodiment, the

audio buffer memory unit 9 and the audio filter 15 are each

brought into a through state and the decoded audio data 7

is read, so that reproduced sound 16 in normal reproduction

can be outputted.

(Second embodiment)

According to the first embodiment, in both the cases

of forward-direction reproduction and reverse-direction

reproduction, decoded audio data is reproduced in a normal

manner (forward-direction single-speed reproduction) in

each minute frame. However, in reproducing frames where

reverse-direction reproduction is specified, decoded audio

data 7 may be reproduced in a reverse direction at a

single-speed in each minute frame.

Fig. 6 is a schematic diagram of an audio reproducing

apparatus according to a second embodiment of the present

invention. Components identical with or corresponding to

those in Fig. 1 are identified by the same reference

numerals.

In Fig. 6, reference numeral 17 denotes a reverse-

direction specifying signal, which is outputted by a

reproducing speed control unit 2 when the reproducing speed
of a reproducing command 1 is negative. Reference numeral
18 denotes a counter, which is different from the counter
12 in the first embodiment in that the counter 18 has a
function of reading decoded audio data 7 in an audio buffer
memory unit 9 in a reverse direction at a single-speed when
a reverse-direction specifying signal 17 is inputted.

Next, the operation of the audio reproducing apparatus
according to a second embodiment of the present invention
will be described.

When the reproducing speed of a reproducing command 1
is zero or more, that is, when pause reproduction or
forward-direction reproduction is to be performed, the same
operation as in the first embodiment is performed.

On the other hand, when the reproducing speed of a
reproducing command 1 is negative, that is, when reverse-
direction reproduction is to be performed, the reproducing
speed control unit 2 inputs a reverse-direction specifying
signal 17 into the counter 18. The counter 18, to which
the reverse-direction specifying signal 17 is inputted,
reads decoded audio data 7 in a reverse direction at a
single-speed from a source audio position 8 corresponding
to a reproducing position of each minute frame by an amount
corresponding to time T (audio data reading step).

Fig. 7 is a diagram of assistance in explaining an

audio reproducing method according to the second embodiment of the present invention.

A reproducing position function in each reproducing frame in Fig. 7 is the same as that of Fig. 2. Therefore, audio reproducing methods in $[T_0 \sim T_1]$, $[T_1 \sim T_2]$, $[T_2 \sim T_3]$, and $[T_3 \sim T_4]$ are the same as those of the first embodiment. Each of the reverse-direction reproducing frames $[T_4 \sim T_5]$, $[T_5 \sim T_6]$, and $[T_6 \sim T_7]$, in which audio reproducing methods are different from those of the first embodiment, will hereinafter be described.

* Reverse-direction half-speed reproducing frame $[T_4 \sim T_5]$

In a first minute frame $[T_4 \sim T_4 + T]$, a reproducing position P_4 at a time T_4 is determined by the reproducing position function (5). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position P_4 by an amount corresponding to time T. Thus, $<P_4 \sim P_4 - T>$ is subjected to reproduction processing.

In the next minute frame $[T_4 + T \sim T_4 + 2T]$, a reproducing position $P_4 - 0.5T$ at a time $T_4 + T$ is determined by the reproducing position function (5). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position $P_4 - 0.5T$ by an

amount corresponding to time T. Thus, $<P_4 - 0.5T \sim P_4 - T>$ is subjected to repeated reproduction processing, while $<P_4 - 0.5T \sim P_4 - 1.5T>$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_4 + 2T \sim T_4 + 3T]$, a reproducing position $P_4 - T$ at a time $T_4 + 2T$ is determined by the reproducing position function (5). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position $P_4 - T$ by an amount corresponding to time T. Thus, $<P_4 - T \sim P_4 - 1.5T>$ is subjected to repeated reproduction processing, while $<P_4 - T \sim P_4 - 2T>$ is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When $<P_4 - 1.5T \sim P_4 - 2.5T>$ has been subjected to reproduction processing in the last minute frame $[T_4 + 3T \sim T_4 + 4T]$, a reverse-direction half-speed reproducing frame $[T_4 \sim T_5]$ is completed.

* Reverse-direction single-speed reproducing frame $[T_5 \sim T_6]$

In a first minute frame $[T_5 \sim T_5 + T]$, a reproducing position P_5 at a time T_5 is determined by the reproducing position function (6). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position P_5 by an amount corresponding to time T. Thus, $<P_5$

~ P_5 - T> is subjected to reproduction processing.

In the next minute frame [T_5 + T ~ T_5 + 2T], a reproducing position P_5 - T at a time T_5 + T is determined by the reproducing position function (6). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position P_5 - T by an amount corresponding to time T. Thus, <P_5 - T ~ P_5 - 2T> is subjected to reproduction processing.

Furthermore, in the next minute frame [T_5 + 2T ~ T_5 + 3T], a reproducing position P_5 - 2T at a time T_5 + 2T is determined by the reproducing position function (6). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position P_5 - 2T by an amount corresponding to time T. Thus, <P_5 - 2T ~ P_5 - 3T> is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When <P_5 - 3T ~ P_5 - 4T> has been subjected to reproduction processing in the last minute frame [T_5 + 3T ~ T_5 + 4T], a reverse-direction single-speed reproducing frame [T_5 ~ T_6] is completed.

* Reverse-direction double-speed reproducing frame [T_6 ~ T_7].

In a first minute frame [T_6 ~ T_6 + T], a reproducing

—

position P_6 at a time T_6 is determined by the reproducing position function (7). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position P_6 by an amount corresponding to time T. Thus, $\langle P_6 \sim P_6 - T\rangle$ is subjected to reverse-direction single-speed reproduction processing.

In the next minute frame $[T_6 + T \sim T_6 + 2T]$, a reproducing position $P_6 - 2T$ at a time $T_6 + T$ is determined by the reproducing position function (7). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position $P_6 - 2T$ by an amount corresponding to time T. Thus, $\langle P_6 - T \sim P_6 - 2T\rangle$ is excluded from reproduction processing, while $\langle P_6 - 2T \sim P_6 - 3T\rangle$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_6 + 2T \sim T_6 + 3T]$, a reproducing position $P_6 - 4T$ at a time $T_6 + 2T$ is determined by the reproducing position function (7). Then, decoded audio data 7 is reproduced in a reverse direction at a single-speed from a source audio position 8 corresponding to the reproducing position $P_6 - 4T$ by an amount corresponding to time T. Thus, $\langle P_6 - 3T \sim P_6 - 4T\rangle$ is excluded from reproduction processing, while $\langle P_6 - 4T \sim P_6 - 5T\rangle$ is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When $<P_6 - 6T \sim P_6 - 7T>$ has been subjected to reproduction processing in the last minute frame $[T_6 + 3T \sim T_6 + 4T]$, a reverse-direction double-speed reproducing frame $[T_6 \sim T_7]$ is completed.

A comparison of Fig. 7 with Fig. 2 indicates that the discontinuity of actually reproduced source audio positions 8 is reduced in Fig. 7. This makes it possible to suppress effects of high-frequency noise caused by the discontinuity.

As described above, according to the second embodiment, when a reproducing command 1 specifies a negative reproducing speed, the reproducing speed control unit 2 outputs a reverse-direction specifying signal 17 to the counter 18. Then, the counter 18, to which the reverse-direction specifying signal 17 is inputted, reads decoded audio data 7 in a reverse direction at a single-speed from a source audio position 8 corresponding to a reproducing position in each minute frame by an amount corresponding to time T. Therefore, as compared with the first embodiment, the second embodiment makes it possible to reduce discontinuity occurring at boundaries between minute frames for reverse-direction reproduction. Thus, it is possible to output special reproduced sound of high quality while suppressing high-frequency noise. Also, when reverse-direction reproduction is performed, decoded audio data 7

is read in a reverse direction, and therefore it is

possible to achieve the same realism as that obtained in

forward-direction reproduction.

   (Third embodiment)

   In the third embodiment, description will be made with

regard to an example which makes it possible to further

reduce discontinuity of special reproduced sound occurring

at boundaries between minute frames for reverse-direction

reproduction.

   The configuration of an audio reproducing apparatus

according to the third embodiment is the same as that of

the second embodiment shown in Fig. 3. The audio

reproducing apparatus according to the third embodiment is

different from that of the second embodiment in terms of

reproducing positions specified by a reproducing speed

control unit 2 by means of a reproducing position signal 10.

   Specifically, in the third embodiment, the reproducing

speed control unit 2 corrects reproducing positions in such

a manner that a central source audio position 8 to be

reproduced in each minute frame is read at a central time

in the minute frame (reproducing speed control step). More

specifically, in an arbitrary minute frame $[T_n \sim T_{n+1}] = [T_n$

$\sim T_n + T]$ (n is an arbitrary integer), a reproducing

position determined by the following equation (9) or (10)

is supplied by the reproducing speed control unit 2 to a

counter 18 in the form of a reproducing position signal 10.

* In forward-direction reproduction or pause

reproduction

$$0.5\{p(T_n) + p (T_n + T) - T\} \qquad (9)$$

* In reverse-direction reproduction

$$0.5\{p(T_n) + p (T_n + T) + T\} \qquad (10)$$

Fig. 8 is a diagram of assistance in explaining an

audio reproducing method according to the third embodiment

of the present invention. The reproducing position

functions of the third embodiment are the same as shown in

Figs. 2 and 7. Audio reproducing methods in a normal

reproducing frame $[T_1 \sim T_2]$ and a reverse-direction single-

speed reproducing frame $[T_5 \sim T_6]$ are the same as those of

the first embodiment or the second embodiment. Reproducing

frames in which audio reproducing methods are different

from those of the second embodiment will be described next.

* Forward-direction double-speed reproducing frame $[T_0$

$\sim T_1]$

In a first minute frame $[T_0 \sim T_0 + T]$, $p(T_0) = P_0$ and

$p(T_0 + T) = P_0 + 2T$ are obtained by the reproducing position

function (1). Hence, decoded audio data 7 is reproduced in

a normal manner by an amount corresponding to time T from a

source audio position 8 corresponding to a reproducing

position $P_0 + 0.5T$ obtained by the equation (9). Thus, $<P_0$

+ $0.5T \sim P_0 + 1.5T>$ is subjected to reproduction processing.

In the next minute frame $[T_0 + T \sim T_0 + 2T]$, $p(T_0 + T) = P_0 + 2T$ and $p(T_0 + 2T) = P_0 + 4T$ are obtained by the reproducing position function (1). Hence, decoded audio data 7 is reproduced in a normal manner by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_0 + 2.5T$ obtained by the equation (9). Thus, $<P_0 + 1.5T \sim P_0 + 2.5T>$ is excluded from reproduction processing, while $<P_0 + 2.5T \sim P_0 + 3.5T>$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_0 + 2T \sim T_0 + 3T]$, $p(T_0 + 2T) = P_0 + 4T$ and $p(T_0 + 3T) = P_0 + 6T$ are obtained by the reproducing position function (1). Hence, decoded audio data 7 is reproduced in a normal manner by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_0 + 4.5T$ obtained by the equation (9). Thus, $<P_0 + 3.5T \sim P_0 + 4.5T>$ is excluded from reproduction processing, while $<P_0 + 4.5T \sim P_0 + 5.5T>$ is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When $<P_0 + 10.5T \sim P_0 + 11.5T>$ has been subjected to reproduction processing in the last minute frame $[T_0 + 5T \sim T_0 + 6T]$, a forward-direction double-speed reproducing frame $[T_0 \sim T_1]$ is completed.

* Forward-direction half-speed reproducing frame $[T_2 \sim$

T_3]

In a first minute frame $[T_2 \sim T_2 + T]$, $p(T_2) = P_2$ and $p(T_2 + T) = P_2 + 0.5T$ are obtained by the reproducing position function (3). Hence, decoded audio data 7 is reproduced in a normal manner by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_2 - 0.25T$ obtained by the equation (9). Thus, $\langle P_2 - 0.25T \sim P_2 + 0.75T \rangle$ is subjected to reproduction processing.

In the next minute frame $[T_2 + T \sim T_2 + 2T]$, $p(T_2 + T) = P_2 + 0.5T$ and $p(T_2 + 2T) = P_2 + T$ are obtained by the reproducing position function (3). Hence, decoded audio data 7 is reproduced in a normal manner by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_2 + 0.25T$ obtained by the equation (9). Thus, $\langle P_2 + 0.25T \sim P_2 + 0.75T \rangle$ is subjected to repeated reproduction processing, while $\langle P_2 + 0.25T \sim P_2 + 1.25T \rangle$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_2 + 2T \sim T_2 + 3T]$, $p(T_2 + 2T) = P_2 + T$ and $p(T_2 + 3T) = P_2 + 1.5T$ are obtained by the reproducing position function (3). Hence, decoded audio data 7 is reproduced in a normal manner by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_2 + 0.75T$ obtained by the equation (9). Thus, $\langle P_2 + 0.75T \sim P_2 +$

1.25T> is subjected to repeated reproduction processing, while <P_2 + 0.75T ~ P_2 + 1.75T> is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When <P_2 + 2.25T ~ P_2 + 3.25T> has been subjected to reproduction processing in the last minute frame [T_2 + 5T ~ T_2 + 6T], a forward-direction half-speed reproducing frame [T_2 ~ T_3] is completed.

* Pause frame [T_3 ~ T_4]

In a first minute frame [T_3 ~ T_3 + T], p(T_3) = P_3 and p(T_3 + T) = P_3 are obtained by the reproducing position function (4). Hence, decoded audio data 7 is reproduced in a normal manner by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position P_3 - 0.5T obtained by the equation (9). Thus, <P_3 - 0.5T ~ P_3 + 0.5T> is subjected to reproduction processing.

Since the frame [T_3 ~ T_4] is a pause frame, <P_3 - 0.5T ~ P_3 + 0.5T> is subjected to reproduction processing in each of the following minute frames.

* Reverse-direction half-speed reproducing frame [T_4 ~ T_5]

In a first minute frame [T_4 ~ T_4 + T], p(T_4) = P_4 and p(T_4 + T) = P_4 - 0.5T are obtained by the reproducing position function (5). Hence, decoded audio data 7 is reproduced in a reverse direction at a single-speed by an

amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_4 + 0.25T$ obtained by the equation (10). Thus, $<P_4 + 0.25T \sim P_4 - 0.75T>$ is subjected to reproduction processing.

In the next minute frame $[T_4 + T \sim T_4 + 2T]$, $p(T_4 + T) = P_4 - 0.5T$ and $p(T_4 + 2T) = P_4 - T$ are obtained by the reproducing position function (5). Hence, decoded audio data 7 is reproduced in a reverse direction at a single-speed by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_4 - 0.25T$ obtained by the equation (10). Thus, $<P_4 - 0.25T \sim P_4 - 0.75T>$ is subjected to repeated reproduction processing, while $<P_4 - 0.25T \sim P_4 - 1.25T>$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_4 + 2T \sim T_4 + 3T]$, $p(T_4 + 2T) = P_4 - T$ and $p(T_4 + 3T) = P_4 - 1.5T$ are obtained by the reproducing position function (5). Hence, decoded audio data 7 is reproduced in a reverse direction at a single-speed by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_4 - 0.75T$ obtained by the equation (10). Thus, $<P_4 - 0.75T \sim P_4 - 1.25T>$ is subjected to repeated reproduction processing, while $<P_4 - 0.75T \sim P_4 - 1.75T>$ is subjected to reproduction processing.

Such reproduction processing is repeated for each

minute frame. When $\langle P_4 - 1.25T \sim P_4 - 2.25T \rangle$ has been subjected to reproduction processing in the last minute frame $[T_4 + 3T \sim T_4 + 4T]$, a reverse-direction half-speed reproducing frame $[T_4 \sim T_5]$ is completed.

* Reverse-direction double-speed reproducing frame $[T_6 \sim T_7]$

In a first minute frame $[T_6 \sim T_6 + T]$, $p(T_6) = P_6$ and $p(T_6 + T) = P_6 - 2T$ are obtained by the reproducing position function (7). Hence, decoded audio data 7 is reproduced in a reverse direction at a single-speed by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_6 - 0.5T$ obtained by the equation (10). Thus, $\langle P_6 - 0.5T \sim P_6 - 1.5T \rangle$ is subjected to reproduction processing.

In the next minute frame $[T_6 + T \sim T_6 + 2T]$, $p(T_6 + T) = P_6 - 2T$ and $p(T_6 + 2T) = P_6 - 4T$ are obtained by the reproducing position function (7). Hence, decoded audio data 7 is reproduced in a reverse direction at a single-speed by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_6 - 2.5T$ obtained by the equation (10). Thus, $\langle P_6 - 1.5T \sim P_6 - 2.5T \rangle$ is excluded from reproduction processing, while $\langle P_6 - 2.5T \sim P_6 - 3.5T \rangle$ is subjected to reproduction processing.

Furthermore, in the next minute frame $[T_6 + 2T \sim T_6 + 3T]$, $p(T_6 + 2T) = P_6 - 4T$ and $p(T_6 + 3T) = P_6 - 6T$ are

obtained by the reproducing position function (7). Hence, decoded audio data 7 is reproduced in a reverse direction at a single-speed by an amount corresponding to time T from a source audio position 8 corresponding to a reproducing position $P_6 - 4.5T$ obtained by the equation (10). Thus, $<P_6 - 3.5T \sim P_6 - 4.5T>$ is excluded from reproduction processing, while $<P_6 - 4.5T \sim P_6 - 5.5T>$ is subjected to reproduction processing.

Such reproduction processing is repeated for each minute frame. When $<P_6 - 6.5T \sim P_6 - 7.5T>$ has been subjected to reproduction processing in the last minute frame $[T_6 + 3T \sim T_6 + 4T]$, a reverse-direction double-speed reproducing frame $[T_6 \sim T_7]$ is completed.

A comparison of Fig. 8 with Fig. 7 indicates that the discontinuity of actually reproduced source audio positions 8 is further reduced in Fig. 8. This makes it possible to further suppress effects of high-frequency noise caused by the discontinuity.

When the reproducing speed is continuously varied, reproducing position functions obtained by time integration of reproducing speeds are also continuously changed. Even in such cases, the concept of the third embodiment is applied so that reproducing speed may be continuously varied.

Fig. 9 is a diagram of assistance in explaining an

audio reproducing method according to the third embodiment of the present invention, in which reproducing speed is continuously varied.

In Fig. 9, the reproducing position function $p(t)$ is continuously changed. From a microscopic point of view of a minute frame, $p(T_n)$ and $p(T_n + T)$ are determined from a reproducing position function in an arbitrary minute frame $[T_n \sim T_n + T]$. Then, according to the equation (9) or (10), $<0.5\{p(T_n) + p(T_n + T) - T\} \sim 0.5\{p(T_n) + p(T_n + T) + T\}>$ is reproduced in a normal manner (when reverse-direction reproduction is performed, $<0.5\{p(T_n) + p(T_n + T) + T\} \sim 0.5\{p(T_n) + p(T_n + T) - T\}>$ is reproduced in a reverse direction at a single-speed).

As described above, according to the third embodiment, by using the equation (9) in the case of forward-direction and pause reproductions and by using the equation (10) in the case of reverse-direction reproduction, reproducing positions are corrected in such a manner that a central source audio position 8 to be reproduced in each minute frame is read at a central time in the minute frame. Therefore, as compared with the second embodiment, the third embodiment makes it possible to further reduce discontinuity occurring at boundaries between minute frames, and thereby reduce an average gap between actually reproduced data and reproducing position functions. Thus,

it is possible to provide special reproduced sound of higher quality and also it is possible to deal with continuous changes in reproducing speed.

(Fourth embodiment)

In the fourth embodiment, description will be made with regard to an invention that makes it easier to understand the content of special reproduced sound.

Fig. 10 is a schematic diagram of an audio reproducing apparatus according to the fourth embodiment of the present invention. Configuration parts identical with or corresponding to those in Fig. 6 are identified by the same reference numerals.

In Fig. 10, reference numeral 19 denotes a consonant detector that detects consonant portions from decoded audio data 7. Reference numeral 20 denotes a consonant flag that indicates a consonant portion detected by the consonant detector 19. Reference numeral 21 denotes a consonant flag memory unit (consonant detector) that stores the consonant flag 20 and a source audio position 8 corresponding to the consonant flag 20. Reference numeral 22 denotes a reproducing position that can be obtained according to the first to third embodiments. Reference numeral 23 denotes consonant data that specifies a consonant flag 20 whose source audio position is situated near the reproducing

position 22, as well as the source audio position of the
consonant flag 20. Configuration parts identical with or
corresponding to those in Fig. 6 are identified by the same
reference numerals.

Next, the operation of the audio reproducing apparatus
according to the fourth embodiment of the present invention
will be described.

The consonant detector 19 distinguishes between
consonant portions, vowel portions, and silence portions of
decoded audio data 7 to detect consonant portions. Then
the consonant detector 19 writes consonant flags 20
indicating the consonant portions into the consonant flag
memory unit 21. In this case, source audio positions 8
corresponding to the consonant portions of the consonant
flags 20 are also written into the consonant flag memory
unit 21 (consonant detecting step). The consonant
detection by the consonant detector 19 is performed by a
known technique, and therefore its description will be
omitted.

After the reproducing speed control unit 2 supplies
the consonant flag memory unit 21 with a reproducing
position 22 determined for each minute frame, the consonant
flag memory unit 21 retrieves a consonant flag 20 whose
source audio position is judged to be near the reproducing
position 22, and thereby outputs consonant data 23 to the

reproducing speed control unit 2. After receiving the consonant data 23, the reproducing speed control unit 2 corrects source audio positions to be reproduced in each minute frame in such a manner that a consonant portion is included in each minute frame so as to be reproduced. Then, the reproducing speed control unit 2 supplies a reproducing position signal 10 to a counter 18 (reproducing speed control step).

When the counter 18 reads decoded audio data 7 in a normal manner from an audio buffer memory unit 9 according to the reproducing position signal 10, reproduced audio data 14 that has been read includes the consonant portion detected by the consonant detector 19. Thus, it becomes easier to understand the content of reproduced sound 16.

Fig. 11 is a diagram of assistance in explaining an audio reproducing method according to the fourth embodiment of the present invention. Source audio positions subjected to reproduction processing in six minute frames $[T_0 + T]$, ..., $[T_0 + 6T]$ are expressed as equations (11) to (16) respectively according to the third embodiment, for example.

$$<0.5\{p(T_0) + p(T_0 + T) - T\}$$
$$\sim 0.5\{p(T_0) + p(T_0 + T) + T\}> \qquad (11)$$
$$<0.5\{p(T_0 + T) + p(T_0 + 2T) - T\}$$
$$\sim 0.5\{p(T_0 + T) + p(T_0 + 2T) + T\}> \qquad (12)$$
$$<0.5\{p(T_0 + 2T) + p(T_0 + 3T) - T\}$$

$$\sim 0.5\{p(T_0 + 2T) + p(T_0 + 3T) + T\}> \qquad (13)$$

$$<0.5\{p(T_0 + 3T) + p(T_0 + 4T) - T\}$$

$$\sim 0.5\{p(T_0 + 3T) + p(T_0 + 4T) + T\}> \qquad (14)$$

$$<0.5\{p(T_0 + 4T) + p(T_0 + 5T) - T\}$$

$$\sim 0.5\{p(T_0 + 4T) + p(T_0 + 5T) + T\}> \qquad (15)$$

$$<0.5\{p(T_0 + 5T) + p(T_0 + 6T) - T\}$$

$$\sim 0.5\{p(T_0 + 5T) + p(T_0 + 6T) + T\}> \qquad (16)$$

In the following, a case where consonant portions a to d are detected by the consonant detector 19, as shown in Fig. 11, is considered. Source audio positions before correction in Fig. 11 do not include source audio positions of consonant portions a and c. Therefore, when reproduction processing is performed at the source audio positions before correction, all of or part of the consonant portions a and c are not reproduced, thereby making it difficult to understand the content of the special reproduced sound.

Thus, in the fourth embodiment, the reproducing speed control unit 2 corrects source audio positions to be reproduced in a minute frame $[T_0 + T \sim T_0 + 2T]$ and a minute frame $[T_0 + 3T \sim T_0 + 4T]$ according to equations (17) and (18), respectively. In the equations, P_a is a source audio position where the consonant a begins, while P_c is a source audio position where the consonant c ends.

$$[T_0 + T \sim T_0 + 2T]: <P_a \sim P_a + T> \qquad (17)$$

$$[T_0 + 3T \sim T_0 + 4T]: \quad \langle P_c - T \sim P_c \rangle \qquad (18)$$

When the counter 18 reads decoded audio data 7 in a normal manner from the audio buffer memory unit 9 according to the source audio positions corrected by the equations (17) and (18), the minute frames $[T_0 + T \sim T_0 + 2T]$ and $[T_0 + 3T \sim T_0 + 4T]$ of reproduced audio data 14 include the consonants a and c, respectively. Thus, it becomes easier to understand the content of reproduced sound 16 resulting from special reproduction processing.

Corrections by the equations (17) and (18) in the minute frame $[T_0 + T \sim T_0 + 2T]$ and the minute frame $[T_0 + 3T \sim T_0 + 4T]$ are performed with respect to the source audio position P_a where the consonant a begins and with respect to the source audio position P_c where the consonant c ends, respectively. Such corrections are determined from relative positional relations between source audio positions before correction and the source audio positions of consonant portions in such a way as to minimize the amount of correction of source audio positions.

As described above, according to the fourth embodiment, there are provided a consonant detector 19 for detecting a consonant portion from decoded audio data 7; and a consonant flag memory unit 21 for storing a consonant flag 20 indicating the consonant portion and a source audio position 8 corresponding to the consonant flag 20; wherein

a consonant portion whose source audio position is near a
reproducing position in a minute frame is retrieved by
referring to consonant flags 20 and source audio positions
8 stored in the consonant flag memory unit 21, and a
reproducing speed control unit 2 corrects source audio
positions in such a manner that the consonant portion is
included in the minute frame so as to be reproduced.
Therefore, the frequency of consonant output in special
reproduced sound is increased, thereby making it easier to
understand the content of special reproduced sound.

(Fifth embodiment)

In the fifth embodiment, description will be made with
regard to a video-audio reproducing apparatus that includes
an audio reproducing apparatus according to the first to
fourth embodiments, and performs special video reproduction
while ensuring matching between sound and images.

Fig. 12 is a schematic diagram of a video-audio
reproducing apparatus according to the fifth embodiment of
the present invention. Configuration parts identical with
or corresponding to those in Fig. 10 are identified by the
same reference numerals. A storage media unit 4 stores
source video data such as moving images in addition to
source audio data 5.

In Fig. 12, reference numeral 24 denotes source video

data read from the storage media unit 4 according to a reading position signal 3. Reference numeral 25 denotes a video decoder that decodes the source video data 24. Reference numeral 26 denotes decoded video data decoded by the video decoder 25.

Reference numeral 27 denotes a source video position outputted in correspondence with the decoded video data 26. Reference numeral 28 denotes a video buffer memory unit that temporarily stores the decoded video data 26 and the source video position 27. Reference numeral 29 denotes a reproducing address signal that specifies a reproducing address that is calculated by a reproducing position function. In this case, the source video position 27 means reproducing time that has elapsed when all of the video data recorded in the storage media unit 4 is reproduced from the beginning in a normal manner.

Reference numeral 30 denotes a minute frame periodic pulse having a period T_v for generating video minute frames (minute frames for an image). Reference numeral 31 denotes a video address generator that receives the reproducing address signal 29 and also counts the minute frame periodic pulse 30. Reference numeral 32 denotes a source video position specifying signal that specifies a source video position 27 to be reproduced by determining the position from the reproducing address signal 29 and a count value of

the minute frame periodic pulse 30. Reference numeral 33 denotes reproduced video data that is reproduced from the video buffer memory unit 28. Reference numeral 34 denotes a video filter that filters the reproduced video data 33. Reference numeral 35 denotes a reproduced image outputted by the video-audio reproducing apparatus of the fifth embodiment.

Next, the operation of the video-audio reproducing apparatus according to a fifth embodiment of the present invention will be described.

The operation of the video-audio reproducing apparatus for special audio reproduction is performed in the same manner as described in the first to fourth embodiments.

Normal video reproduction is performed as follows. Source video data 24 is decoded by the video decoder 25, and the video buffer memory unit 28 and the video filter 34 are brought into a through state (a passage state) (through state of a video data buffering step and a video data filtering step), whereby a reproduced image 35 in normal reproduction is obtained.

When the reproducing speed control unit 2 externally receives a reproducing command 1 for special reproduction that specifies a reproducing speed such as fast forward or slow motion (a positive value in the case of forward-direction reproduction and a negative value in the case of

reverse-direction reproduction), the reproducing command

including a reproducing direction, which is either a

forward direction or a reverse direction, the reproducing

speed control unit 2 outputs a reading position signal 3 to

the storage media unit 4. The storage media unit 4 outputs

source video data 24, which is read from a reading position

specified by the reading position signal 3, to the video

decoder 25.

The video decoder 25 outputs decoded video data 26

obtained by decoding the source video data 24 to the video

buffer memory unit 28, and also writes a source video

position 27 corresponding to the decoded video data 26 into

the video buffer memory unit 28 (video data buffering step).

Processing for special reproduction is performed after

a certain amount of the decoded video data 26 is stored in

the video buffer memory unit 28. Specifically, the reading

of the decoded video data 26 from the video buffer memory

unit 28 will be performed after an amount of the decoded

video data 26 that is necessary and sufficient for special

reproduction processing is written into the video buffer

memory unit 28.

The reproducing speed control unit 2 outputs a minute

frame periodic pulse 30 having a period T_v to the video

address generator 31, and at the same time, reproducing

positions calculated by reproducing position functions

according to the first to fourth embodiments are also
applied to video reproduction. Specifically, the
reproducing speed control unit 2 outputs a reproducing
address signal 29 that specifies a reproducing address
obtained on the basis of a reproducing position to the
video address generator 31 (reproducing speed control step).

After receiving the reproducing address signal 29, the
video address generator 31 specifies, as a vertical-
horizontal pixcel position, a source video position 27
corresponding to a reproducing address of the reproducing
address signal 29, and supplies the source video position
27 to the video buffer memory unit 28 by means of a source
video position specifying signal 32. The decoded video
data 26 in the video buffer memory unit 28 is read, as in
audio reproduction, from the source video position 27 as
reproduced video data 33 by an amount corresponding to the
period T_v of the minute frame periodic pulse 30 (video data
reading step).

As in the case of audio reproduction, discontinuity of
the reproduced video data 33 occurs at a boundary between
minute frames. Thus, in order to remove noise on the time
axis, the reproduced video data 33 is filtered by the video
filter 34, and thereby a reproduced image 35 is obtained
(video data filtering step).

In the operation described above, the reading by the

video address generator 31 of decoded video data 26 stored in the video buffer memory unit 28 will be described in further detail.

Fig. 13 is a diagram of assistance in explaining a video-audio reproducing method according to the fifth embodiment of the present invention.

A reproducing position function $p(t)$ in Fig. 13 is the same as a reproducing position function for audio reproduction, and in this case, the reproducing position function $p(t)$ is the same as that of Fig. 9. At a time T_0, a reproducing position $p(T_0) = P_0$, and P_0 is set to correspond to an intermediate point in an image frame 1.

In a minute frame $[T_0 \sim T_0 + T_v]$, an image frame 2 at a reproducing address corresponding to a reproducing position $p(T_0 + 0.5T_v)$ at a central time $T_0 + 0.5T_v$ of the minute frame is displayed.

In the next minute frame $[T_0 + T_v \sim T_0 + 2T_v]$, an image frame 4 at a reproducing address corresponding to a reproducing position $p(T_0 + 1.5T_v)$ at a central time $T_0 + 1.5T_v$ of the minute frame is displayed.

Furthermore, in the next minute frame $[T_0 + 2T_v \sim T_0 + 3T_v]$, an image frame 7 at a reproducing address corresponding to a reproducing position $p(T_0 + 2.5T_v)$ at a central time $T_0 + 2.5T_v$ of the minute frame is displayed.

Similarly, image frames 8, 10, 11, 13, 14, ... are

displayed in that order.

In the fifth embodiment, an image frame corresponding to a reproducing position at a central time of each minute frame is displayed. However, an image frame corresponding to a reproducing position obtained by averaging a reproducing position at a start time of a minute frame and a reproducing position at its end time may be displayed. In this case, an image frame to be reproduced in a minute frame $[T_0 \sim T_0 + T_v]$, for example, is one at a reproducing address corresponding to a reproducing position $0.5\{p(T_0) + p(T_0 + T_v)\}$.

As described above, according to the fifth embodiment, there are provided a video buffer memory unit 28 for temporarily storing decoded video data 26 obtained by decoding source video data 24 and a source video position 27 representing reproducing time that has elapsed when all the source video data 24 is reproduced from the beginning in a normal manner, the decoded video data 26 and the source video position 27 being made to correspond to each other; a reproducing speed control unit 2 for generating a minute frame periodic pulse 30 having a period T_v and a reproducing address signal 29 that specifies a reproducing address corresponding to a reproducing position at a central time of a minute frame, the reproducing position being calculated from a reproducing position function used

for audio reproduction processing; and a video address
generator 31 for receiving the reproducing address signal
29 and the minute frame periodic pulse 30 and outputting
reproduced video data 33 obtained by reproducing the
decoded video data 26 in the video buffer memory unit 28 in
a normal manner from a source video position 27
corresponding to the reproducing address by an amount
corresponding to a period T_v of the minute frame periodic
pulse 30. Therefore, it is possible to perform special
reproduction while ensuring matching between moving images
and sound.

In addition, according to the fifth embodiment, a
video filter 34 for filtering the reproduced video data 33
is provided. Therefore, it is possible to eliminate noise
on a time axis caused by discontinuity of the reproduced
video data 33, and thereby output a special reproduced
image of higher quality.

Furthermore, according to the fifth embodiment, the
video buffer memory unit 28 and the video filter 34 are
each brought into a through state and the decoded video
data 26 is read, so that a reproduced image 35 in normal
reproduction can be outputted.

As described above, according to the present invention,
decoded audio data is divided by a minute frame, and a

reproducing position for each minute frame is determined by
a reproducing position function obtained by time
integration of a reproducing speed, so that the decoded
audio data is reproduced in a normal manner from source
audio positions each corresponding to a reproducing
position by an amount corresponding to the minute frame.
Therefore, a minute frame that has been subjected to
reproduction processing retains a source audio frequency.
Also, depending on the reproducing speed, each minute frame
is excluded from reproduction processing or is subjected to
repeated reproduction processing. Thus, it is possible to
perform special reproduction without producing sound that
is difficult to hear.

According to the present invention, there are provided
an audio buffer memory unit for temporarily storing decoded
audio data and a source audio position in correspondence
with each other; a reproducing speed control unit for
outputting reproducing positions calculated individually
for each minute frame by a reproducing position function
that is obtained by time integration of a reproducing
speed; and a counter for reproducing the decoded audio data
in the audio buffer memory unit in a normal manner from
source audio positions respectively corresponding to the
reproducing positions by an amount corresponding to a
minute frame. Therefore, a minute frame that has been

subjected to reproduction processing retains a source audio frequency. Also, depending on the reproducing speed, each minute frame is excluded from reproduction processing or is subjected to repeated reproduction processing. Thus, it is possible to perform special reproduction without producing sound that is difficult to hear.

According to the present invention, an audio filter for filtering the decoded audio data reproduced by the counter in a normal manner is provided. Therefore, it is possible to eliminate high-frequency noise caused by discontinuity of the decoded audio data reproduced in a normal manner, and thereby output special reproduced sound of higher quality.

According to the present invention, the audio buffer memory unit is brought into a through state and the decoded audio data is outputted, so that normal reproduced sound can be outputted.

According to the present invention, the audio buffer memory unit and the audio filter are each brought into a through state and the decoded audio data is outputted, so that normal reproduced sound can be outputted.

According to the present invention, when reverse-direction reproduction is performed, the counter reproduces decoded audio data in the audio buffer memory unit in a reverse direction at a single-speed from source audio

positions each corresponding to a reproducing position by an amount corresponding to a minute frame. Therefore, it is possible to reduce discontinuity occurring at boundaries between minute frames for reverse-direction reproduction, and thereby it is possible to output special reproduced sound of high quality while suppressing high-frequency noise. Also, when reverse-direction reproduction is performed, decoded audio data is read in a reverse direction, and therefore it is possible to achieve the same realism as that obtained in forward-direction reproduction.

According to the present invention, the reproducing speed control unit corrects a reproducing position for output in such a manner that a central source audio position of decoded audio data to be reproduced by an amount corresponding to a minute frame in a normal manner or in a reverse direction at a single-speed is read at a central time of each minute frame. Therefore, it is possible to further reduce discontinuity occurring at boundaries between minute frames, and thereby reduce an average gap between actually reproduced data and reproducing position functions. Thus, it is possible to provide special reproduced sound of higher quality and also it is possible to deal with continuous changes in reproducing speed.

According to the present invention, a consonant

detector for detecting a consonant portion and a source
audio position of the consonant portion from decoded audio
data is provided, whereby referring to the consonant
detector, the reproducing speed control unit corrects a
reproducing position for output in such a manner that the
source audio position of the consonant portion is included
in source audio positions of decoded audio data to be
reproduced by an amount corresponding to a minute frame in
a normal manner or in a reverse direction at a single-speed.
Therefore, the frequency of consonant output in special
reproduced sound is increased, thereby making it easier to
understand the content of special reproduced sound.

According to the present invention, there are provided
an audio data buffering step for temporarily storing
decoded audio data and a source audio position in
correspondence with each other; a reproducing speed control
step for outputting reproducing positions calculated
individually for each minute frame by a reproducing
position function that is obtained by time integration of a
reproducing speed; and an audio data reading step for
reproducing the decoded audio data in the audio data
buffering step in a normal manner from source audio
positions respectively corresponding to the reproducing
positions by an amount corresponding to a minute frame.
Therefore, a minute frame that has been subjected to

reproduction processing retains a source audio frequency.
Also, depending on the reproducing speed, each minute frame
is excluded from reproduction processing or is subjected to
repeated reproduction processing. Thus, it is possible to
perform special reproduction without producing sound that
is difficult to hear.

According to the present invention, an audio data
filtering step for filtering the decoded audio data
reproduced in a normal manner in the audio data reading
step is provided. Therefore, it is possible to eliminate
high-frequency noise caused by discontinuity of the decoded
audio data reproduced in a normal manner, and thereby
output special reproduced sound of higher quality.

According to the present invention, the audio data
buffering step is brought into a through state and the
decoded audio data is outputted, so that normal reproduced
sound can be outputted.

According to the present invention, the audio data
buffering step and the audio data filtering step are each
brought into a through state and the decoded audio data is
outputted, so that normal reproduced sound can be outputted.

According to the present invention, when reverse-
direction reproduction is performed, decoded audio data in
the audio data buffering step is reproduced in the audio
data reading step in a reverse direction at a single-speed

from source audio positions each corresponding to a reproducing position by an amount corresponding to a minute frame. Therefore, it is possible to reduce discontinuity occurring at boundaries between minute frames for reverse-direction reproduction, and thereby it is possible to output special reproduced sound of high quality while suppressing high-frequency noise. Also, when reverse-direction reproduction is performed, decoded audio data is read in a reverse direction, and therefore it is possible to achieve the same realism as that obtained in forward-direction reproduction.

According to the present invention, a reproducing position is corrected for output in the reproducing speed control step in such a manner that a central source audio position of decoded audio data to be reproduced by an amount corresponding to a minute frame in a normal manner or in a reverse direction at a single-speed is read at a central time of each minute frame. Therefore, it is possible to further reduce discontinuity occurring at boundaries between minute frames, and thereby reduce an average gap between actually reproduced data and reproducing position functions. Thus, it is possible to provide special reproduced sound of higher quality and also it is possible to deal with continuous changes in reproducing speed.

According to the present invention, a consonant detecting step for detecting a consonant portion and a source audio position of the consonant portion from decoded audio data is provided, whereby referring to the consonant detecting step, a reproducing position is corrected for output in the reproducing speed control step in such a manner that the source audio position of the consonant portion is included in source audio positions of decoded audio data to be reproduced by an amount corresponding to a minute frame in a normal manner or in a reverse direction at a single-speed. Therefore, the frequency of consonant output in special reproduced sound is increased, thereby making it easier to understand the content of special reproduced sound.

According to the present invention, there are provided a video-audio reproducing apparatus for performing special reproductions of decoded audio data and decoded video data according to reproducing speed, comprising: an audio buffer memory unit for temporarily storing the decoded audio data and a source audio position in correspondence with each other; a reproducing speed control unit for outputting reproducing positions calculated individually for each minute frame by a reproducing position function that is obtained by time integration of the reproducing speed; and a counter for reproducing the decoded audio data in the

audio buffer memory unit in a normal manner from the source audio positions respectively corresponding to the reproducing positions by an amount corresponding to the minute frame, wherein the reproducing speed control unit further outputs a reproducing address for each minute frame for an image, which reproducing addresses each corresponding to a reproducing position calculated by the reproducing position function, and wherein the video-audio reproducing apparatus further comprises; a video buffer memory unit for temporarily storing decoded video data and a source video position in correspondence with each other; and a video address generator for outputting the decoded video data in the video buffer memory unit from the source video positions respectively corresponding to the reproducing addresses by an amount corresponding to the minute frame for an image. Therefore, it is possible to perform special reproduction while ensuring matching between moving images and sound.

According to the present invention, a video filter for filtering the decoded video data outputted by the video address generator is provided. Therefore, it is possible to eliminate noise on a time axis caused by discontinuity of the outputted decoded video data, and thereby it is possible to output a special reproduced image of higher quality.

According to the present invention, the video buffer memory unit is brought into a through state and the decoded video data is outputted, so that a normal reproduced image can be outputted.

According to the present invention, the video buffer memory unit and the video filter are each brought into a through state and the decoded video data is outputted, so that a normal reproduced image can be outputted.

According to the present invention, there are provided a video-audio reproducing method for performing special reproduction of decoded audio data and decoded video data according to reproducing speed, which method comprises; an audio data buffering step for temporarily storing the decoded audio data and a source audio position in correspondence with each other; reproducing speed control step for outputting reproducing positions calculated individually for each minute frame by a reproducing position function that is obtained by time integration of the reproducing speed; and an audio data reading step for reproducing the decoded audio data in the audio data buffering step in a normal manner from the source audio positions respectively corresponding to the reproducing positions by an amount corresponding to the minute frame, wherein in the reproducing speed control step, a reproducing address for each minute frame for an image is

further outputted, which reproducing addresses each corresponding to a reproducing position calculated by the reproducing position function, and wherein the video-audio reproducing method further comprises: a video data buffering step for temporarily storing decoded video data and a source video position in correspondence with each other; and a video address generating step for outputting the decoded video data in a video buffer memory unit from the source video positions respectively corresponding to the reproducing addresses by an amount corresponding to the minute frame for an image. Therefore, it is possible to perform special reproduction while ensuring matching between moving images and sound.

According to the present invention, a video filtering step for filtering the decoded video data outputted in the video address generating step is provided. Therefore, it is possible to eliminate noise on a time axis caused by discontinuity of the outputted decoded video data, and thereby it is possible to output a special reproduced image of higher quality.

According to the present invention, the video data buffering step is brought into a through state and the decoded video data is outputted, so that a normal reproduced image can be outputted.

According to the present invention, the video data

buffering step and the video filtering step are each

brought into a through state and the decoded video data is

outputted, so that a normal reproduced image can be

outputted.